



Your Bag

Inventory

Royal
Message



Level 1

Level 2



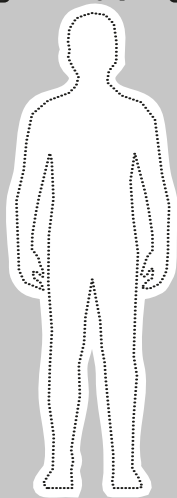
Level 3



Alec

The sturdy squire

BONUS





Your Bag

Inventory

BONUS

Royal
Message

Bronze
Dagger



Level 1



Level 2



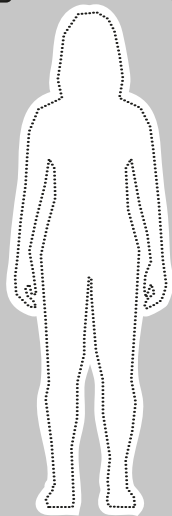
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Level 3



Mia

The clever acrobat





XP

Alec's skill tree

For every XP earned during your adventure, you can check off an experience box, starting at level 1 and proceeding in ascending order.

BONUS



VIGOR :



Level 1

Start the adventure with 6 Hearts instead of 5.



Level 2

Gain 1 Heart each time you land on a 0 card.



Level 3

Once during your story, if you reach 0 Hearts, restore all your starting Hearts and continue your adventure without restarting the chapter.



COMBAT :



Level 1

Once during the adventure, cancel 1 wound from a combat.



Level 2

Once per chapter, cancel 1 wound from a combat.



Level 3

Cancel 1 wound from any combat.



PHYSICAL TRIAL :



Level 1

Once during the story, cancel 1 wound from a physical challenge.



Level 2

Once per chapter, cancel 1 wound from a physical challenge.



Level 3

Cancel 1 wound from any physical challenge.



RUBY

Fragment :
Gain 1 XP



EMERALD

Fragment :
Gain 1 XP



SAPPHIRE

Fragment :
Gain 1 XP



AMETHYST

Fragment :
Gain 1 XP



INVENTORY :

Level 1

Add 1 extra slot to your bag (up to 9 items).



Level 2

Add 2 extra slots (up to 11 items).



Level 3

Your bag has unlimited capacity.



COIN FLIP :

Level 1

You may reflip once.



Level 2

You may reflip twice.



Level 3

You may choose the result of the coin.



CLIMBER :

Level 1

Once in the story, move upward but lose 1 Heart.



Level 2

Once per chapter, move upward but lose 1 Heart.



COLD RESISTANCE :

You do not lose Hearts due to cold.



XP

Mia's skill tree

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RUBY
Fragment :
Gain 1 XP



EMERALD
Fragment :
Gain 1 XP



SAPPHIRE
Fragment :
Gain 1 XP



AMETHYST
Fragment :
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